Feature Guide:

Setting Global Game Leaderboard Defaults



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Introduction

In OnPoint's Release Version 5.4, an Administrator will now have the ability to define the global leaderboard default settings for all games created in the system. There are three leaderboard options: Master, Groups, and Challenge . You can now configure the global defaults to have any of these three in use for every game, then override these settings for any specific game as desired. Prior to this release, the system would display all three options for the viewer, and these setting were not configurable.

Users & Groups	Content	Assessmen	ts Skills &	Games	Events & Activities	Notificatio	ns Administration	🔐 Horne 👔 Help 💽 Log						
SKILLS & GAME	ES: GAME	PROFILE												
Information	Associated	d Objects	Assignments	Triggers	Achievements	Trophies	Leader Board							
Game: Onboarding	g Game of	Phones						Leaderboards: 🗐 Master 🗹 Groups 🖉 Challenge 🛛 Recalculate 🕽 😂 Refres						
Leader Board														
Not shown	Not shown													
		-												
Group Scores														
Not shown														
* The point norma	lization fact	or is based on	the ratio of th	ie group si	ze to the largest gro	up size								

Why might this be useful?

OnPoint's optional gamification module allows organizations to associate points, badges and leaderboards to system objects when they are combined into a 'game' in the LMS. The new global default feature lets an organization decide which if any of the three leaderboard options (Master, Groups, and Challenge) they want to turn on as a standard setting for all games created in the system, so that as new games are created, Admins don't need to worry about making the leaderboard setting decisions unless they determine it needs to be changed for a specific game they are creating.

Explain Leaderboards

Any object in the system (Course, Nugget, Assessment Set, Event, Activity, and Skill Profile) can be assigned a point value and associated with a game. When users are assigned to a game, they earn points as they complete the items in the game. Since the system is tracking points earned for each user, it can present various leaderboard listings showing who the top point earners are across everyone playing the game. This is the 'Master' leaderboard. The LMS also knows what groups each user belongs to, so it can also present the data for all the groups that are competing. These are the 'Groups' leaderboards. Finally, users can decide that they may not make it in the top five positions of the Master leaderboard, but think they can beat some of their peers in their own department, so they have the option to challenge those individual users directly. This is the 'Challenge' leaderboard.

The information and screen shots below will take you step by step through the process of setting global leaderboard defaults in the system, and overriding those at the individual game level.

Section 1: Setting Global Leaderboard Defaults

1. In the OnPoint Course Manager application, select the Administration main menu, then choose Configuration from the dropdown. Select Customer from the expanded menu (Figure 1).

Events & Activities Notifica	tions	Administration	C Home	7 H			
		Categories					
		Catalogs					
		Meta Tags		_			
V W X Y Z Show Roles: 10	Usen	Display Hierarch	(druct			
Login Id.	_	Certifications		ply			
1000	1	Global Glossary					
Customer		Configuration					
Page Layouts		Content Authors					
Time Zones		Thumbnails & Badges Publish					
Custom Fields							
	Licensing						
		Deletion Tasks					
Technical Support Special	st s	Audit Trail					
IC	V	Transfer		•			
IC	V	Import / Export		•			
	1	File Management					
System Tester		Reports					
ic.		Custom Links					
2		System Administ	tration	2			
IC.	V	VAMA	Learner				

2. From the Administration: Configuration screen, select the Course Manager subtab and scroll down to the Gamification section. This is where you will make any changes to the Gamification defaults for the Master, Groups, and Challenge Leaderboards (Figure 2). Simply change the Y (Yes) to N (No) to turn off the global leaderboard option for all newly created games.

	ONPOINT DIGITAL LMS/LCMS and Mobile Learning Solutions														
Users & Groups	Content	Assessments	Skills & Games	Events	& Activities	Notifica	ations	Administration	🔂 Ho	me 김 Help	C Logout				
ADMINISTRATIO															
General	e Manager	Content Viewer	Performance M	anager	Portal	ellCast	Docu	iment Manager	Email/SMS	User Security	1				
The Refresh Clear Config Cache Add Default Values Q Search Welcome/Finish Messages Mandatory User Information Edit WebEx Settings Edit WebEx Settings															
26 SMS Notificat	tion Default			Ν	4						*				
27 OPPM Assig	nable Defau	lt		Y	(
Gamification															
28 Show Master	Game Lead	lerboard		Y	(
29 Show Groups	Game Lead	derboard		Y											
30 Show Challen	ige Game L	eaderboard		Y	(
Events															
31 Event (Mahin	ar Livo Stro	aming) Post Start	loin Time	1	Figure 2										

 If all three of the Game Leaderboard options are set to Yes (as it is above), the Administrator will see the detail for these items under the Skills & Games: Game Profile menu selection of Course Manager – Leaderboard subtab (Figure 3).

Note: The leaderboard Challenges only appears to Users.

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Inform	ution As	sociated Obj	ects Assi	gnments	Triggers Achieveme	nts Trophies	Leader Board									
iame: Onb	ooarding G	ame of Phor	105				f.	-	Leaderboards:	🖻 Master	Groups	Challen	je R	ecalculate		Refresh
Leader B	loard											s	ort by	Score	Name	Top
T Filter ID) 📃 N	ame		Group Al				* Apply	1							
User Id	Name (cli	ck for details)	Game P	oints Pen	centage Score	Accel Points	Total Points	Score Date								
1273	Harris, Pa	xige		1410	51.09%	0	1410	Aug-5-2014 10:46								
2020	Holliday, I	Mike		30	1.09%	0	30	Aug-5-2014 10:46								
1268	Brown, Ci	hafte		20	0.72%	0	20	Aug-5-2014 10:46								
2	Eastman,	Mark		0	0.00%	0	0	Aug-5-2014 10:46								
1059	Pennywor	th, Alfred		0	0.00%	0	0	Aug-5-2014 10:46								
535	Parker, M	tary Jane		0	0.00%	0	0	Aug-5-2014 10:46								
461	Kent, Clar	rk		0	0.00%	0	0	Aug-5-2014 10:46								
528	strange, a	eclarri		0	0.00%	0	0	Aug-5-2014 10:46								
4	Ebel, Cha	bi		0	0.00%	0	0	Aug-5-2014 10:46								
1999	Herndon,	Candica		0	0.00%	0	0	Aug-5-2014 10:46								
Game sco Pointa will Group Sc	ores last up Il only be av	dated Aug-7- varded for obj	2014 07:43 ects complet	ed between	Oct-15-2012 and Jun-25	5-2015										
Group		Type	Members	Total Point	s Normalization Fact	tor* Normalized	1 Points									
Souther	m Region	Group	14	.146	0.1 00	000	1,460									
Wester	n Region	Group	0		0 0.00	000	0									
		behands.			0 2.33	122	0									

Figure 3

4. The User view will have a different view than the Administrator as they will be able to view all options that are set to Yes. In this example, users would see all three leaderboard options (Figure 4).

Learning P	Paths Cour	rses Event	s Activities	My Status	Forums	Game				
e Game Profi	le:									
E		Onboard Game of Phon Game Start, C	ing Game of es tracks all the act oct-15-2012	Phones ion that new Cric Game End. Jun-	ket Wireles: 25-2015	s Sales Asso	ciates follow as the	/ progress throug	h their onboardin	g process.
Game	Leaderbo	ards Ba	idges	-						
Game Lead	ers <u>Group(s</u>) Challengi	List 🔶							
Rank Us	er image – N	lame	Possible Points		A	ccel. Points	Total Points			
1	•	larris, Paige			1410	0	1410			
2	н	Ioliiday, Mike	ř.		30	0	30			
3	e	Irown, Charlie			20	0	20			
4	9 . •	astman, Mark			0	0	0			
		lopin, Ivan			0	0	0			

- 5. If any of the leaderboard default settings are set to N (No) in the Administration: Configuration or
- If any of the leaderboard default settings are set to N (No) in the Administration: Configuration area (Figure 5), the view will change for both the Administrator and the User.





6. Administrators would see a more limited view on the Skills & Games: Game Profile screen. The example above shows the Groups game leaderboard set to N (No) so the Administrator will not have a view of the Groups (Figure 6) where previously in Figure 3 they did.

ccel. Points 0 0	Total Points 1410 30	Apply Score Date Aug-5-2014 10:46
ccel. Points 0 0	Total Points 1410 30	Score Date Aug-5-2014 10:46
ccel. Points 0 0	Total Points 1410 30	Score Date Aug-5-2014 10:46
ccel. Points 0 0	Total Points 1410	Score Date Aug-5-2014 10:46
0	1410	Aug-5-2014 10:46
0	30	
0		Aug-5-2014 10:46
	20	Aug-5-2014 10:46
0	0	Aug-5-2014 10:46
	0 0 0 0 0	

Figure 6

7. The User view would also be modified (Figure 7). It would no longer show an option to view the Groups as it previously did in Figure 4.

	★	Onboard Game of Pho Game Start:	ding Game of Phon ones tracks all the action that no Oct-15-2012 Game En
Ga	me Lea	derboards E	Badges
Game L	eaders <u>Ch</u>	allenge List	
Rank	User image	Name	Possible Points
1		Harris, Paige	
2	3	Holliday, Mike	
3		Brown, Charlie	
		Figure 7	7

Section 2: Updating Leaderboard Settings within Games

Follow these steps to override the global default settings for a specific game.

1. In the OnPoint Course Manager application, select the Skills & Games main menu, then choose Game Profiles from the dropdown. The resulting list will display all the games that are currently in your database (Figure 8). Select the game you wish to update.

X	ONPOINT DIGITAL LMS/LCMS and Mobile Learning Solutions														
Users &	Groups	Content	Assessments	Skills & Games	Events & Act	ivities									
SKILLS	& GAME	S: GAME	PROFILES	Skill Profiles											
+ Add (Game Prof	file		Skill Sets											
				Skills											
▼ Filter	ID:	Name:		Competencies											
ID	Name (cli	ick to selec	t)	Game Profiles											
00037	Cricket T	est Game		Reports	08-171a	y-2014									
General															
00001	Onboardi	ng Game of	Phones		15-Oc	t-2012									
Metro Ba	ank														
00036	Test 2				16-Ja	n-2013									
OnPoint	Testing														
00035	Loblaw Te	est			16-Ja	n-2013									
00038	Sample N	Aaster Gam	e		31-Jul	-2014									
			Figure	8											

 Once you have selected the game, the next screen will display all the specific information about this game. Select the Leaderboard subtab. Notice in the upper right hand of the screen there is a new option to select which of the three leaderboards this specific game will display: Master, Groups, and Challenge (Figure 9). The global default settings will be reflected via the checkbox selections.

CVIII C D	GAMES GAME PROP	1 F						
	dance. dance Prov				147272	Landa David		
e mr	ation Associated Ubject	15 Assgnner	ts inggets v	Chevenet	5 (10,0085	readel cloard		
Game On	carding Game of Phone	5						Leaderbaards: 10 Master 21 Groups 21 Challenge Re
Leader	oard							Sort by S
T File I	Nare	Group	(AI				* 🖌 Aqoʻy 🤞	
User H	Name (click for details)	Garte Points	Percentage Score		Accel: Ponts	Total Pointa	Score Date	
1273	Haris, Paiga	1410		51.09%	8	1410	Aug-1-2014 14-25	
2020	Holiday Mile	30		1.09%	1	30	Apr9-2014 11:58	
1263	Brown, Charle	20		0.72%		Z	Apr:9-2014 11:58	
2	Eastman Wark	0		6.00%	. 0	0	Apr:9-2014 11:58	
1142	Sopin, kan	0		0.00%	4	0	Apr-9-2014 11:58	
1099	Boyette, Alan	0		0.00%		0	Apr-9-2014 11:58	
1087	Arbuckie Spanky	0		0.00%		0	Apr-9-2814 11:58	
1060	Talafero Dornis	0		0.00%	0	0	Apr 9 2014 11:58	
1053	Pannyvorth, Alfred	0		0.00%		0	Apr-9-2014 11:58	
4	Exel, Oast	0		6.00%		0	Apr-9-2014 11:58	

3. The options that are checked will determine the views that Administrators and Users will have of the leaderboards for this particular game. For example, if the option for the master is un-checked, the below image is what the Administrator would see (Figure 10) Under the Skills & Games area, where the User ID and scoring details no longer appear as they did in Figure 9.

l	Jsers & Groups	Content	Assessments	Skills & Gam	es Ev	vents & Activities	Notification	s Administration		😭 Home	Help	🔂 Logout			
Sł	KILLS & GAME	S: GAME	PROFILE												
	Information	Associate	d Objects As	signments Tri	iggers	Achievements	Trophies	Leader Board							
Ga	Game: Onboarding Game of Phones Leaderboards: 🗌 Master 🗹 Groups 🖉 Challenge Recalculate 🗊 Refresh														
L	eader Board														
I	Not shown														
0	sroup Scores														
	Not shown														
	* The point norma	lization fact	or is based on th	e ratio of the gro	oup size	to the largest grou	ıp size								

Figure 10

4. Using the same example as above, the Users' view will also change (Figure 11) wherein they will no longer see the Master leaderboard (called 'Game Leaders') as they did in Figure 7. but will still see the other options (Group(s) and Challenge (called 'Challenge List').



Figure 11

Tips: If you create a game and are looking to only use it for point generation, please contact OnPoint for a discussion of how the points aggregator utility works. This function can provide total points earned for a user to their portal or mobile interface.

Tips: Unless you are sure you will NOT use a particular type of leaderboard, the best practice is to default all three leaderboard options to Y (Yes) in the Administration: Configuration area, then simply override these settings for individual games where desired. The less an Admin has to deal with decisions at the unique game level, the better, and the more consistency you can bring to each and every game, the better experience you will provide to your users.

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